

The format for the **Jim Raper Memorial Dirt Cup** presented by the Skagit Casino Resort will be as follows: Drivers will compete on both qualifying nights as combined points from Heat Races, Qualifiers, B-Mains, and A-Mains will set the lineup for Saturday night. Any tie in points will be broken by Friday's passing point totals. ASCS Format will be utilized with draw in for Heat Race starting position and passing points to determine drivers who advance to Qualifiers and B-Mains. 54 cars or less: Top 30 in Passing Points from Heat Races will move into 3 Qualifiers. Remainder will fall to the tail of the night's "B" Features. Top 18 will be inverted with the highest point earner from Heat Races starting sixth in the first Qualifier. Qualifiers will be 8 laps each. Passing Points will be utilized with the driver's total points combined with their Heat Race total. The top 16 in combined Passing Points will advance to the A-Feature. Drivers will not redraw for their starting position. Lineup is straight up by the combined Passing Point total. The remainder will fall into B-Features. Number of B-Features is dependent upon the number of cars. 40-50 cars means remaining drivers will drop into two "B" Features. 51-60 will drop into three "B" Features. Lineup will be done by passing point totals with 17th going to the pole of the first "B" Feature, 18th to the pole of the second "B" Feature, etc. 55 cars or more: Top 40 in Passing Points from Heat Races will move into 4 Qualifiers. Remainder will fall to the tail of the night's "B" Features. Top 24 will be inverted with the highest point earner from Heat Races starting sixth in the first Qualifier. Qualifiers will be 8 laps each. Passing Points will be utilized with the driver's total points combined with their Heat Race total. The top 16 in combined Passing Points will advance to the A-Feature. Drivers will not redraw for their starting position. Lineup is straight up by the combined Passing Point total. The remainder will fall into B-Features. Number of B-Features is dependent upon the number of cars. 40-50 cars means remaining drivers will drop into two "B" Features. 51-60 will drop into three "B" Features. Lineup will be done by passing point totals with 17th going to the pole of the first "B" Feature, 18th to the pole of the second "B" Feature, etc. If one B is needed, the top 6 drivers will advance to the A-Feature. If two B's, then the top three, if three B's, then the top two. Following Friday night, driver's combined points will be tallied with the top 16 drivers locked into Saturday's A-Feature. Ranking 17-48 will be split among two B-Features with 17th to the pole of the first B-Main, 18th to the pole of the second B-Main, 19th to the outside front row of the first B-Main, 20th to the outside front row in the second B-Main; continuing down until each B-Main has 16 cars. The remainder will fall into a Last Chance Qualifier, if needed, taking the top 4 drivers with the winner and third place taking the final two spots in the first B-Feature. Second and fourth will take the final two spots in the second B-Feature. In case of a tie, the advantage will be to the driver with the highest finish on Friday night. Driver Provisionals based on points with the Lucas Oil ASCS will be suspended for this event. Thursday and Friday Race Points will follow the following scale:

Heat Race: 1. 10

2. 9
3. 8
4. 7
5. 6
6. 5
7. 4
8. 3
9. 2
10. 1

Qualifiers:

1. 10
2. 9
3. 8
4. 7
5. 6
6. 5
7. 4
8. 3
9. 2
10. 1

B-Feature: Based on number of B-Features.

Starting with the first non-transfer:

1. 87
2. 86
3. 85
4. 84
5. 83
6. 82
7. 81
8. 80
9. 79
10. 78

A-Feature: Based on ASCS points structure for standard

A-Mains:

1. 150
2. 142
3. 135
4. 130
5. 125
6. 122
7. 119
8. 116
9. 113
10. 110
11. 108
12. 106
13. 104
14. 102
15. 100
16. 98
17. 96
18. 94
19. 92
20. 90
21. 89
22. 88